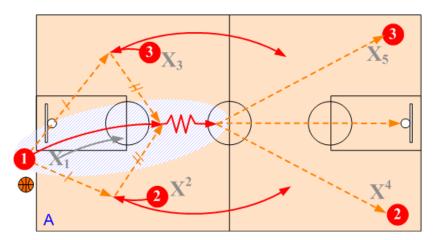


## Full Court Out of Bounds - "Give & Go"

The "Give & Go" full court out of bounds play is designed primarily for a quick shot with 3 or more seconds remaining on the game clock. Give & Go action is one of the oldest, yet prettiest, plays in basketball. In this play, a ball handler takes the ball out of bounds with four other shooters on the floor. Two of the shooters are spread out above the free throw line extended and the other to shooters in the corners.

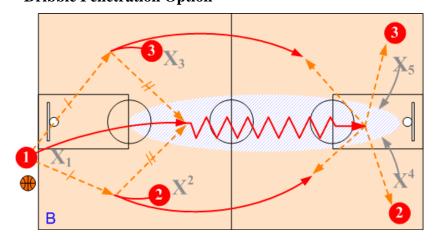
## **Basic Give & Go**



Inbound passer O1 makes an entry pass to either O2 or O3 breaking back for the pass, and cuts up court receiving a return pass (Give & Go). According to time, O1 takes one or two dribbles for a half court shot.

Note: Half court shots have the best chance of being successful when they are taken straight in line with the basket rather than at an angle.

## **Dribble Penetration Option**



If time permits, since the defenders do not want to foul, the ball handler can take it coast to coast. If a defender does drop off to help out against the dribble penetration, the ball handler can make a kick out pass for a wide open, spot up three.

## **Maximum Number of Dribbles**

Time	Number of Dribbles
3 Seconds	1 Dribble
5 Seconds	3 Dribble
7 Seconds	5 Dribble